

JUNIOR COUNTRY CHAMPIONSHIPS

TIMING RULES

Minor Round Games

- 60-minute timeslots.
- 10-minute quarters.
- All games will have a running clock.
- Clock stops for all timeouts.
- Clock stops on all whistles in the last 2-minutes. 4th Qtr Only
- Clock stops after a basket in last 2-minutes. 4th Qtr Only
- 1 minute break for 1st & 3rd Qtr breaks.
- 2 minute break for half-time.
- 2 timeouts in first half, 3 in second as per FIBA rules.
- No subs in last minute of the first 3 quarters (except a player on 5 fouls or after a timeout).
- **U14 & U16 Div 1 to use 24 & 14 second shotclock.**
- No overtime!

Finals

- **U16s Division 1 ONLY**
 - Grand Finals 75-minute timeslots.
 - 8-minute quarters.
 - Fully timed - clock stopping on all whistles.
 - Clock stops after a basket in last 2-minutes.
 - Use 24 & 14 Second shot-clock.
 - 3 minutes overtime in case of a draw.
- **All other Divisions**
 - 1-hour timeslots
 - 10-minute quarters
 - All games will have a running clock.
- Clock stops for all timeouts (2 in first half, 3 in second as per FIBA rules).
- Clock stops on all whistles in the last 2-minutes. 4th Qtr Only
- Clock stops after a basket in last 2-minutes. 4th Qtr Only
- 1 minute break for 1st & 3rd Qtr breaks.
- 2 minute break for half-time.
- No substitutions in the last minute of the first 3 quarters.
- 3-minute overtime in case of a draw.

Overtime

- 3 Minutes per overtime period – all grades.
- Timing rules same as specified in Finals section.
- Fouls remain the same.
- 1 Timeout per team per overtime period.